NPC IS OFFICIALLY CC0

THE FUTURE IS OPEN

Official announcement & intellectual property rights declaration • October 13, 2026



The characters are yours to build with.

A new chapter for Non-Playable Characters (NPC) is officially underway. The artwork in both the Non-Playable Characters and Playable Characters NFT collections is officially dedicated under Creative Commons CC0 1.0 Universal (CC0).

Anyone can use, remix, share, and commercialize the covered character artwork. You do not need to hold an NFT, request copyright permission, pay artwork licensing fees, or share your revenue with the NPC team. The goal is to make it easier for independent builders to create games, applications, stories, merchandise, and entirely new experiences.

What CC0 means

CC0 is a public-domain dedication through which the rights holder waives copyright and related rights to the fullest extent allowed by law, with a fallback license where waiver is not fully effective. The following activities are permitted for the covered artwork:

- Build games, apps, digital tools, and interactive worlds using the characters.
- Remix, redraw, animate, and adapt the artwork into new creative works.
- Create and sell clothing, collectibles, printed goods, and other merchandise.
- Publish videos, comics, books, memes, and independent entertainment.
- Commercialize these activities without copyright royalties owed to NPC.

CC0 does not require attribution. We welcome voluntary credit and links to the project, but neither is a condition for using the covered artwork.

Which collections are included?

Only the character artwork associated with tokens from the following two Ethereum mainnet contracts is covered by this declaration:

Non-Playable Characters (NPC)
`0xa2a6063b910fc7a7a286196f6c9b62b2797fa0ae`

Playable Characters (PC)
`0xe7d97e9e47ad0640f92f43f204e5fcce2ce8b20e`

The dedication is limited to the copyright and related rights controlled by the rights holder in the artwork associated with these collections. It does not automatically include standalone design/source files, unrelated marketing materials, website assets, other collections, or future releases.

— The official NPC logo is NOT CC0

The white outlined NPC head logo shown on the cover of this document is official protected project branding and is expressly excluded from the CC0 dedication. All copyright and applicable trademark rights controlled by the NPC rights holder in that logo are reserved.

The CC0 dedication does not authorize others to use, copy, alter, reproduce, distribute, merchandise, or incorporate the official NPC logo into branding, apps, games, websites, products, or promotional campaigns. Prior written authorization from the authorized NPC team is required for uses that otherwise need permission under applicable law.

Independent projects also may not falsely claim to be official NPC releases, partners, sponsors, or endorsed products. These branding protections do not restrict the separate CC0 rights granted in the character artwork.

— What this means for holders

Your NFT remains yours: CC0 does not transfer tokens, change ownership records, or grant anyone access to your wallet. Token ownership and artwork copyright are different. Other people may reproduce and commercialize covered art associated with NFTs they do not own. The original token remains an independently identifiable on-chain collectible.

— Build independently. Keep what you create.

A developer can monetize an NPC-themed game. An artist can sell a reinterpretation. A business can create merchandise using the covered character imagery. Creators may own copyright in their sufficiently original additions, but cannot reclaim exclusive copyright over underlying CC0 material or prevent others from using it.

There is no guarantee that increased creation or exposure will increase NFT prices or trading volume. The aim is to remove barriers to participation and support a broader creative community.

Frequently asked questions

Do I need an NPC or PC NFT to use the artwork?

No. CC0 artwork is available to holders and non-holders alike.

Can I sell a game, app, or merchandise?

Yes, if it uses the covered artwork and otherwise complies with applicable law. No NPC artwork license or royalty payment is required.

Can I use the official NPC logo on my game or merch?

Not by virtue of CC0. The logo is excluded. Obtain written authorization for uses requiring the rights holder's permission.

Can I say my project is "official NPC"?

Not unless it actually is authorized. Independently produced experiences should not imply affiliation or endorsement.

Does CC0 include traits, layered files, or other project assets?

This declaration covers the artwork associated with the tokens in the two named contracts. Separate source files, branding, and assets outside those artworks are not automatically included.

Official rights declaration

Effective October 13, 2026, the authorized rights holder dedicates, under Creative Commons CC0 1.0 Universal, the copyright and related rights it controls in the character artwork associated with the Non-Playable Characters NFT contract `0xa2a6063b910fc7a7a286196f6c9b62b2797fa0ae` and the Playable Characters NFT contract `0xe7d97e9e47ad0640f92f43f204e5fcce2ce8b20e`, to the fullest extent permitted by applicable law.

The official NPC logo pictured in this document and its protected variations are expressly excluded. No license is granted to the logo, other independently protected official branding, third-party material, NFT tokens, or rights that CC0 does not affect (including trademark, privacy, and publicity rights). Nothing in this notice confers official endorsement or affiliation.

Governing legal instrument:
https://creativecommons.org/publicdomain/zero/1.0/legalcode



The characters are the starting point.
The community determines what comes next.

NPC Coded. Community Built. Open to Everyone.